



1

2x 11+6



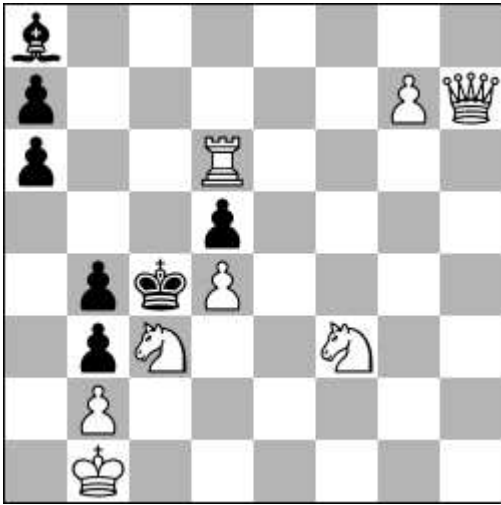
2

2x 12+6



3

2x 12+8



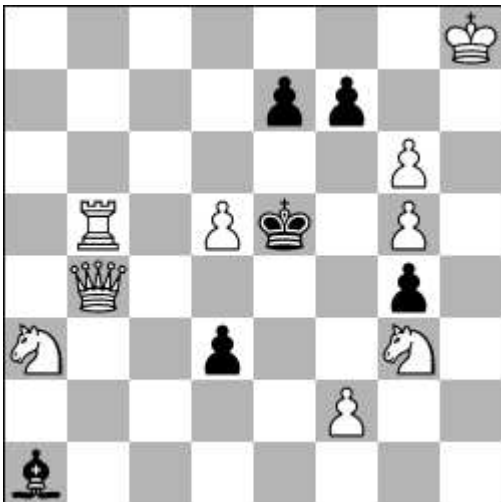
4

3x 8+7



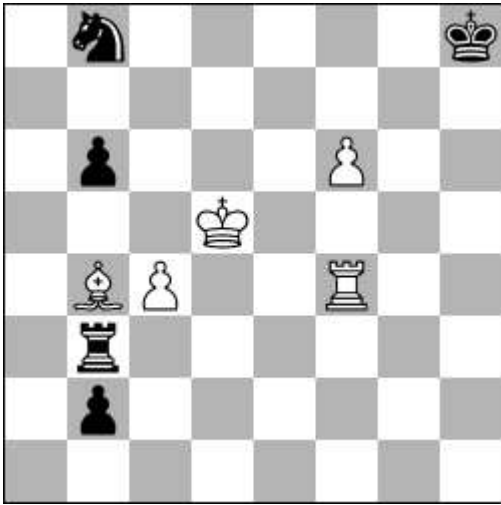
5

3x 11+8



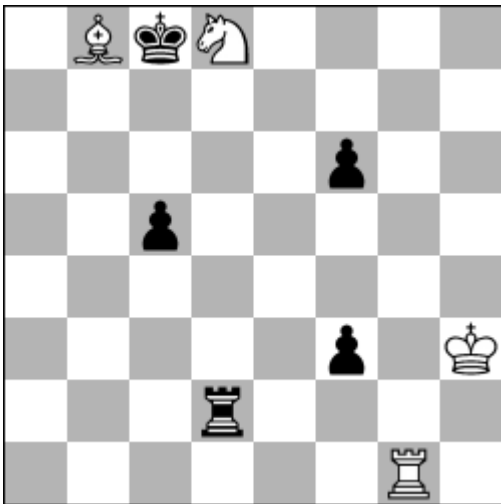
6

3x 9+6



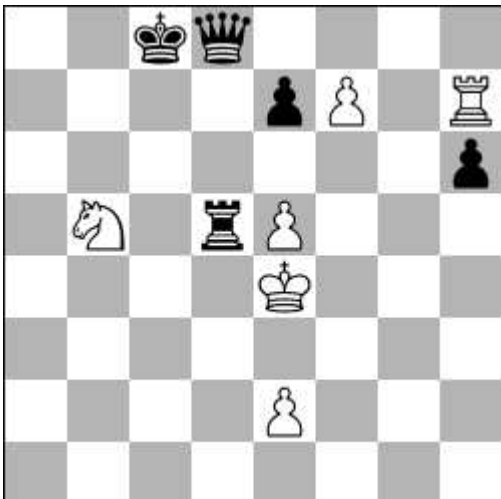
7

*win* 5+5



8

*win* 4+5



9

*draw* 6+5



**10**

**sx2** 12+8



**11**

**sx3** 12+8



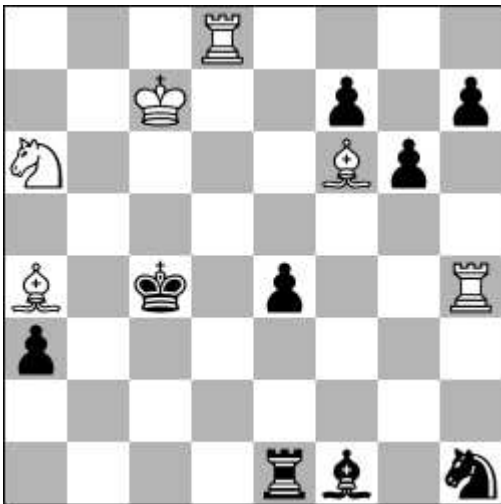
**12**

**sx5** 10+9



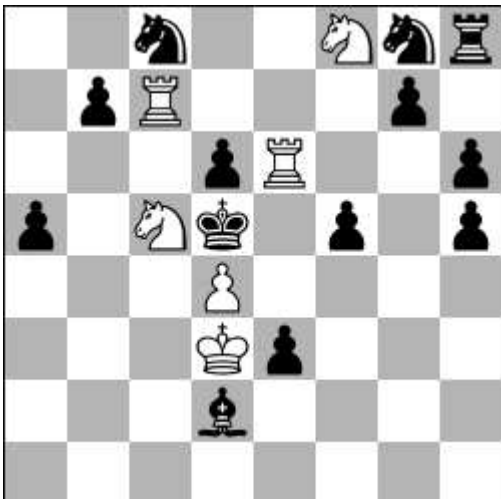
**13**

**4x** 12+10



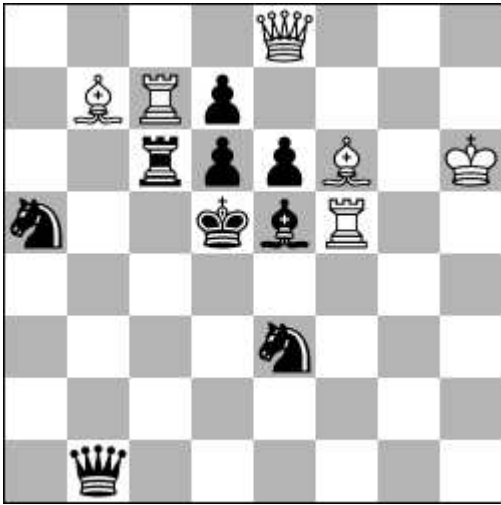
**14**

**5x** 0+6



**15**

**4x** 6+13



**16**

*hx2 2 sol.* 6+9



**17**

*hx3 3 sol.* 8+11



**18**

*hx4,5* 5+8