



1

2x 13+10



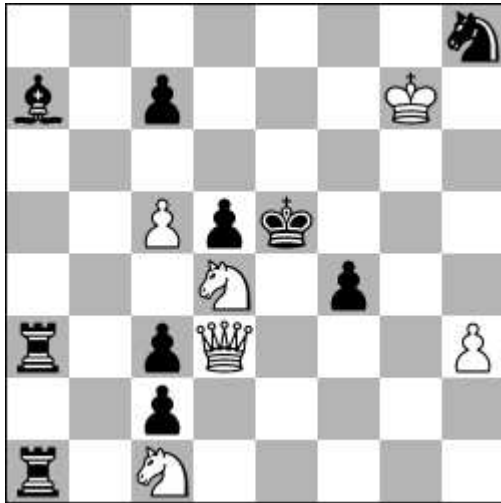
2

2x 12+9



3

2x 8+10



4

3x 6+10



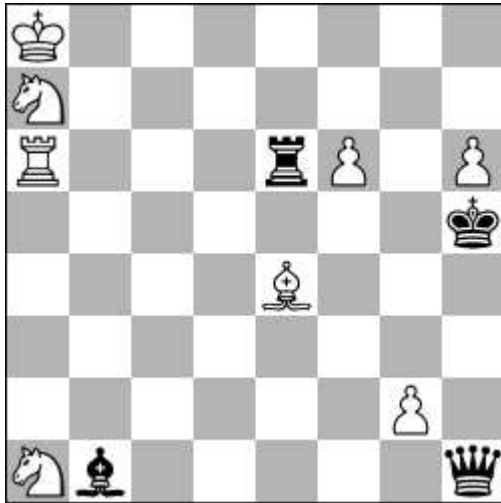
5

3x 10+12



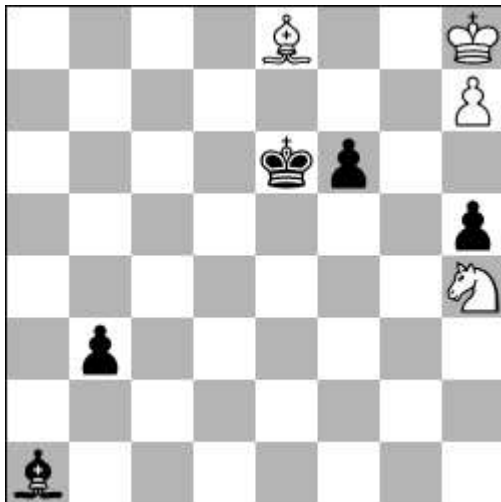
6

3x 15+10



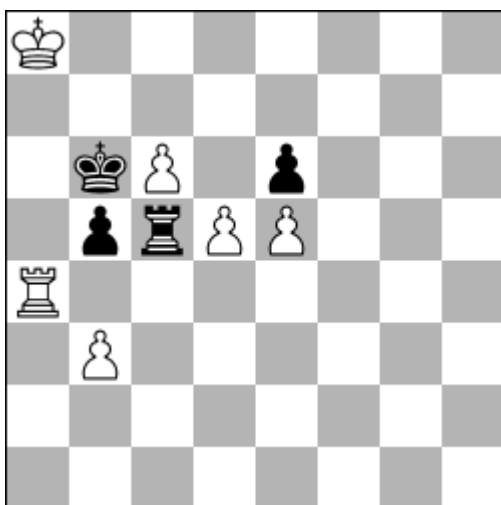
7

win 8+4



8

win, black to move 4+5



9

win 6+4



**10**

**sx2** 10+15



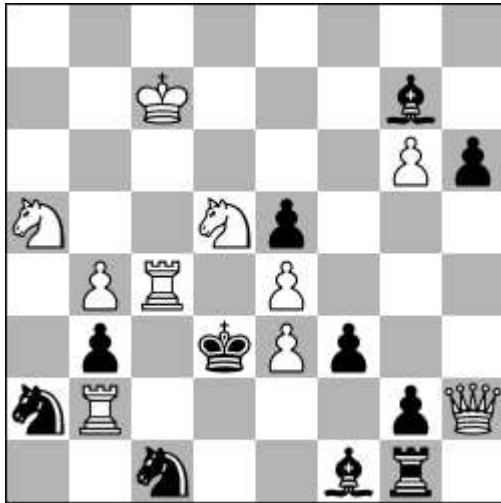
**11**

**sx3** 9+11



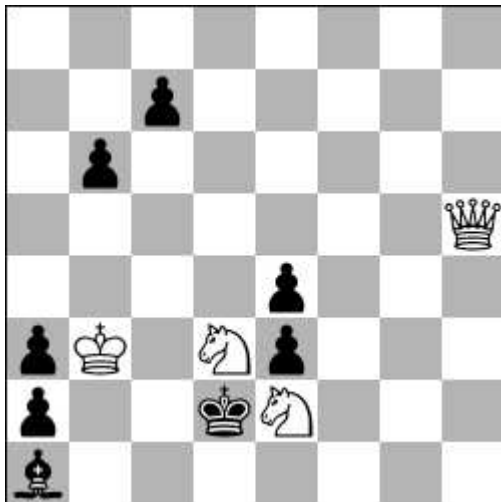
**12**

**sx5** 10+7



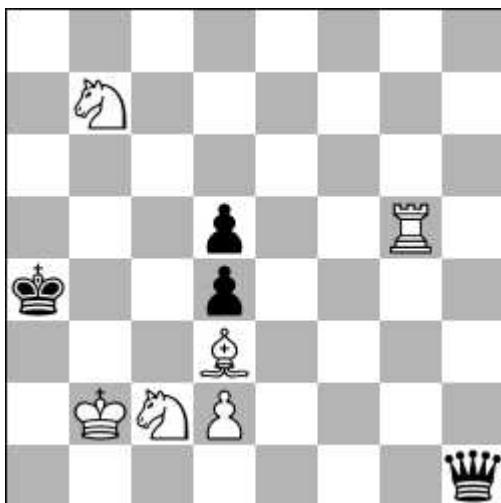
**13**

4x 10+11



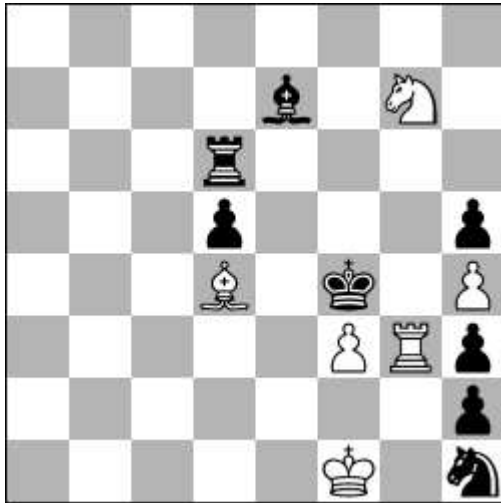
**14**

5x 4+8



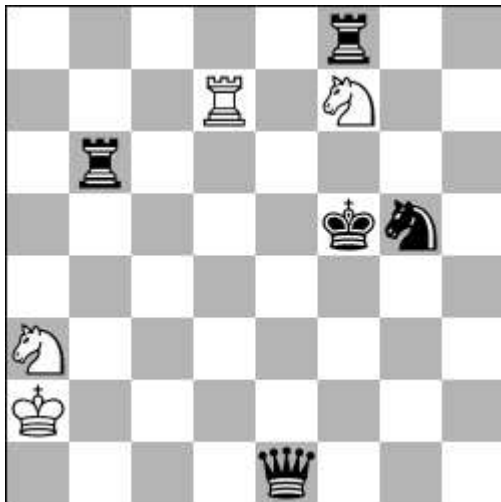
**15**

5x 6+4



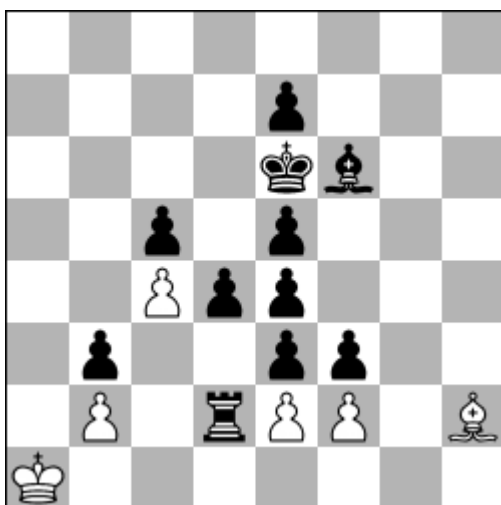
**16**

*hx2 4 sol.* 6+8



**17**

*hx3 3 sol.* 4+5



**18**

*hx5* 6+11